

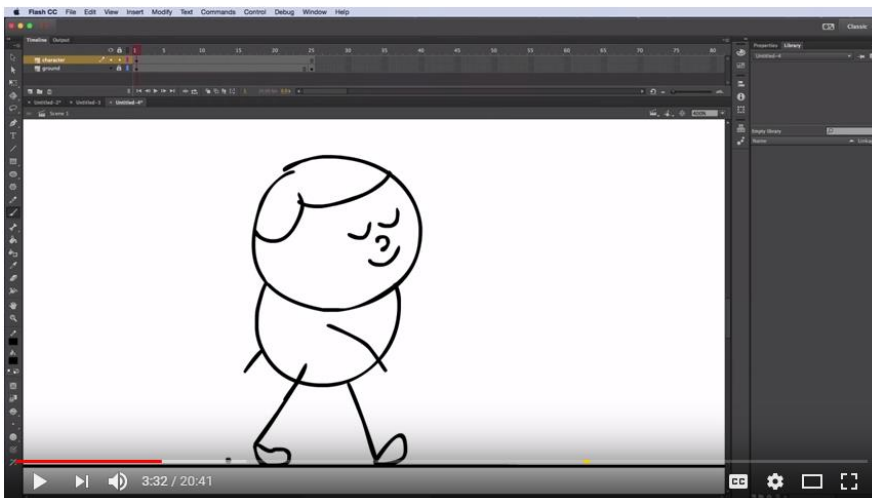
Walk Cycle Adobe Animate



Step 1 – horizon line – frame 25 press F6 to create a key frame

Step 2 – Character Layer – Name it character

Step 3 – Draw Contact Pose on first frame



Step 4 – Move your cursor to frame 4– press F6 to create a key frame

Step 5 – Using the arrow keys move the frame down (nudge the arrows 4 times)

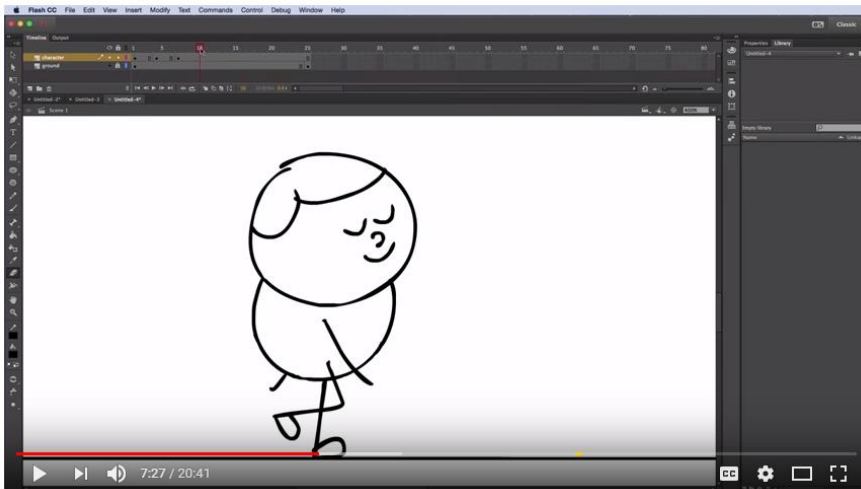
Step 6- Turn Onion Skin On – erase old legs and draw legs forward, erase old arms and draw arms backward.



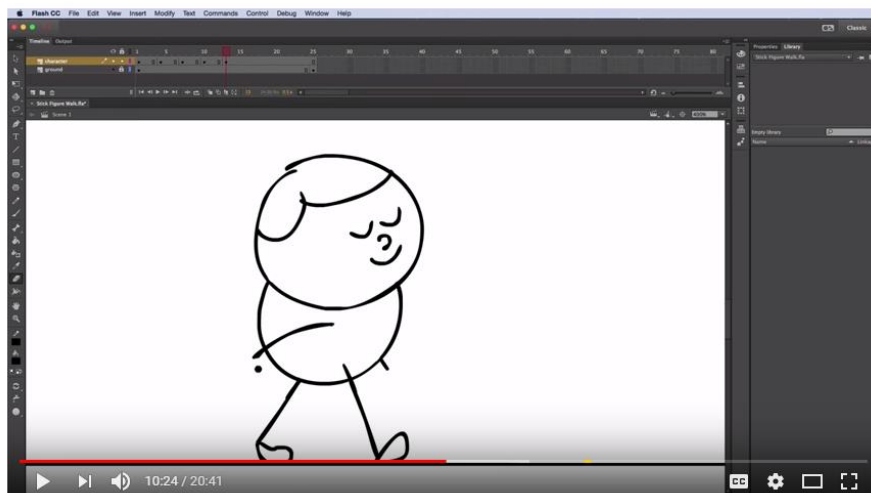
Step 7 – Move your cursor to frame 7 – press F6

Step 8 – Move to frame 7 – Press F6 – Use the cursor keys to nudge the figure to the same height as the contact pose.

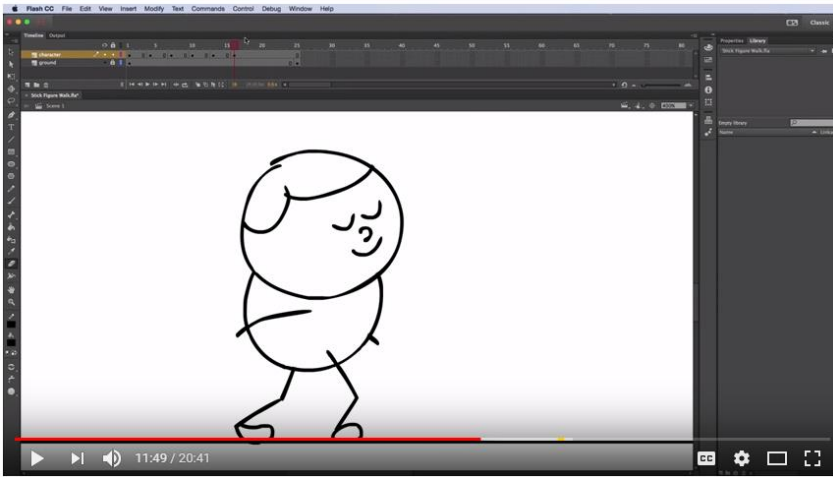
Step 9- Draw the following



Step 10 – Copy frame 1 – contact On frame 13 PASTE FRAME – redraw the following

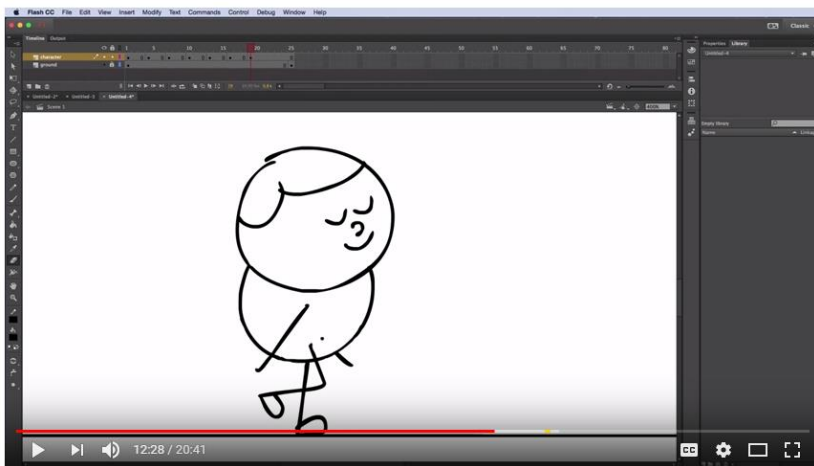


Step 11 – Go to frame 4, Copy Frame, go to frame 16 – Paste frame



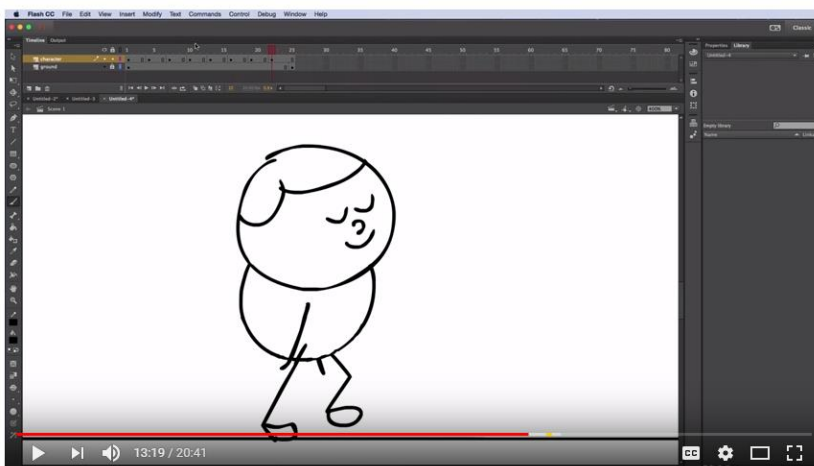
Step 12 – Go to frame 7, passing pose, COPY frame, go to frame 19, Paste Frame

Step 13 – Draw the following



Step 14 – Go to frame 1, Copy Frame, Go to frame 22, Paste Frame

Step 15 – Draw the following



Step 16 – Go to frame 1 Copy Frame, go to Frame 25, Paste Frame